

1 **ABSTRACT**

2 The present invention is directed to a method of determining a most skilled individual
3 from a group of individuals in a tournament setting over a computer network. A method of
4 determining skill level in a card game in a tournament setting comprises assigning players to a
5 plurality of tables, each table consisting of a predetermined number of labelled positions. Cards
6 are provided to each player over the network such that players seated at positions with the same
7 label at each table have the same cards. The performance of players at the same position at
8 different tables is compared after playing a game and such players are ranked as a measure of
9 their skill level.